-Division 1 Seeding Criteria-(Adopted – November 13th, 2024)

I. Administrative:

- A. Procedures Before Seeding:
 - 1. All wrestler's Official Trackwrestling Record Sheet (formerly known as the District Report Form) is to be submitted by each coach prior to that weight being seeded. They must be updated from the League tournament and signed by the coach. They do not need to be signed by the wrestlers.
 - 2. Scorebooks and all tournament brackets are to be brought to the seeding meeting.
 - 3. Each coach or representative must submit his complete entry list prior to the beginning of the seeding meeting.
 - 4. A wrestler is considered to be officially entered in a tournament when his name is entered at the seeding meeting.
 - 5. A representative from each League shall collect all record sheets at the conclusion of the League seeding meeting to ensure that all sheets will be available at the Section XI seeding meeting (in case of any challenges).
- B. Seeding Guidelines for Section XI Tournament:
 - 1. Determine the order of seeding the weight classes by random draw.
 - 2. Follow Seeding Procedure:
 - a. Power-rate all League finalists in each weight class.
 - b. Any wrestler who placed in either the Section XI-D1 or NYS wrestling tournament the prior year but fails to reach the League finals will be added to the list of wrestlers to be seeded and power rated along with League Finalists.
 - c. Apply the Head-to-Head Jump procedure accordingly to all wrestlers being seeded.
 - d. After each seed has been determined adjust the power rating of the remaining listed wrestlers accordingly. Continue this procedure until all wrestlers to be seeded have been assigned the appropriate seed.

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- e. The remaining wrestlers (usually #13 thru #24) will be ranked, NOT seeded, based on the number of varsity wins they have earned (see Section III.C, Unseeded Tie-Breaking Criteria). This will allow for the movement of certain "line placed wrestlers" when two teammates meet prior to the Quarter-Final round.
- 3. Wrestlers from the same team may not meet before the Quarterfinal Round.
- 4. The percentage concept of power rating points shall be used; (Ie.-if a wrestler splits with another wrestler he will only be awarded ½ the available point values).
- 5. All Forfeit rules to follow the NYSPHSAA Handbook of Wrestling (see Section IV.D.1)
- 6. **Extenuating Circumstances:** If any coach makes a motion, and it is seconded, that proposal may be passed by a 2/3 majority vote with each school present having one vote. This rule may not be applied to the seeding criteria itself or any Section XI or NYS rule.
- 7. Once the seeding meeting is adjourned, all seeds are closed. If seeding information is challenged during seeding, the weight class may be kept open and seeded according to the various possibilities. The correct seed will be adopted at the scratch meeting once the challenge has been satisfied. This rule can be kept open only under Section I.B.6, Extenuating Circumstances.

II. Power Rating:

- A. A returning NYS or Section XI-D1 champion who is undefeated against Section XI opponents must be considered for the 1st seed in the Section XI Tournament. This consideration must take place prior to the actual power rating procedure and his 1st seed will be determined according to the rule in Section I.B.6, Extenuating Circumstances.
- B. Point Value Power Rating:

1. Varsity Wins: x10 Pts

2. Head-to-Head Wins: **x50 Pts Each**

3. League Championship: x50 Pts

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4. Placement Points:

- a. A wrestler is awarded placement points for placing in the NYS or Section XI-D1 Tournament the prior year.
- b. A wrestler may only earn one value from the table below... the higher value.

Ex-A NYS champion from prior year who was also a Section XI champ and a League champ will earn 240 points from the table below, **NOT** 420 points (1st-NYS, 1st-Section XI).

PLACEMENT POINTS VALUE TABLE

NYS		Sect. XI	D1
1	240	1	180
2	220	2	160
3	200	3	140
4	180	4	130
5	160	5	120
6	150	6	110
7	140		
8	130		

5. Quality Win Point Values

- a. A wrestler earns points for defeating a NYS or Sectional place finisher from the prior year.
- b. A wrestler may only earn one value from the tables below and only once over a specific wrestler.

Ex-A wrestler who defeats an opponent who placed in the NYS and Sectional tournament earns the higher of the two values not both. Additionally, regardless of how many times he/she defeats this opponent the points will only be earned once.

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- c. A wrestler cannot earn points over Section X or Section XIV wrestlers unless that wrestler placed in the NYS tournament the prior year. In this situation the NYS place value from the table would be earned.
- d. The CHSAA state tournament is the qualifying tournament (AKA-Sectional Qualifier) for the NYS Championship. Defeating a wrestler who falls under this category would earn points from "Other Section" in the table unless the wrestler placed in the NYS tournament the prior year or placed in Section XI/Section VIII tournament and transferred to the CHSAA.

QUALITY WINS POINT VALUE TABLES

NYS	D1/D2	Section XI &VII	I D1 Only	Oth Sec	er tion	D1 & D2
1	120		1 90		1	65
2	110		2 80		2	50
3	100		3 70		3	40
4	90		4 65			
5	80		5 60			
6	75		55			
7	70					
8	65					

^{***}Other Section includes Section XI/VIII D2***

6. Total all points earned per wrestler being seeded and rank accordingly.

7. Tie-Breakers

- a. Wrestler with head-to-head advantage
- b. Highest defending place: NYS then Section XI
- c. Wrestler with most direct wins
- d. Wrestler with most quality points
- e. Wrestler with most varsity wins
- f. Coin toss

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C. Head-to-Head Jump Procedure:

- 1. We will begin the Jump Procedure with the highest ranked available wrestler which will be the 2nd ranked wrestler.
- 2. If a wrestler's point total results in him being ranked directly behind a wrestler he has defeated then he can jump that wrestler. He can continue to jump any wrestler he has defeated all the way to 1st seed if situation should allow.
- 3.A wrestler cannot jump over someone he has not wrestled nor over someone he has lost to. This situation essentially blocks any further upward movement.
- 4. A wrestler cannot jump someone he/she split with unless he/she defeated them in a series of wins: 2-1, 3-2, etc?
- D. Direct Wins Over A Previously Seeded Wrestler:
 - 1.A wrestler earns **50 points** when a wrestler he has defeated is seeded ahead of him
 - 2. His power rating will be adjusted accordingly and any Head-to-Head Jump Procedures, as in Section II.C should be applied.

III. Unseeded Wrestlers:

- A. All remaining wrestlers will be ranked by their number of total wins, highest to lowest.
- B. Wrestlers will be line seeded based on their corresponding rank into the matching location on the 24-man bracket currently used by Section XI. This will give us the freedom to move teammates who meet too early.
- C. Tie-Breaker:
 - 1. Head-to-head advantage
 - 2. Wrestler with the most wins over seeded wrestlers in the weight.
 - 3. Win/loss percentage
 - 4. Coin toss

IV. Miscellaneous:

A. The first four place finishers in the Section XI tournament (in each weight) will be recognized by Section XI. The remaining place finishers will be recognized by the SCWCA.

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- B. Section XI & NYS Dual Meet Championship wins will not count towards a wrestlers' total number of wins unless the wrestler has less than the 6 tournament maximum as per NYS. Any head coach with wrestlers in this scenario will email the SCWCA President the details by Wednesday, the night before the seeding meeting and will include the following information:
 - -Name of wrestler, Tournaments wrestled, # of wins earned at duals
 - 1. Head-to head and quality win point values will still apply regardless and will follow the tables above
- C. Head-to-Head Dual Meet Matches Against Same Team:
 - 1. Wins will not count towards total number of wins during League/Sectional seeding.
 - 2. This rule will not apply if wrestlers from the same team meet in an individual tournament.
- D. NYSPHSAA Forfeit Rules:
 - 1. Wrestling Handbook: Wrestling Forfeitures (Pg. 35)

Forfeits effect on seeding:

-Wins and losses by forfeit count for seeding but wins and losses by forfeit do NOT count as head to head wins. However, a wrestler who wins by forfeit will earn any available Seeding Competition Points for the win (the logic is that there should be some type of penalty to keep wrestlers from not wrestling).